

Resource Planning by way of AI-Based Scheduling

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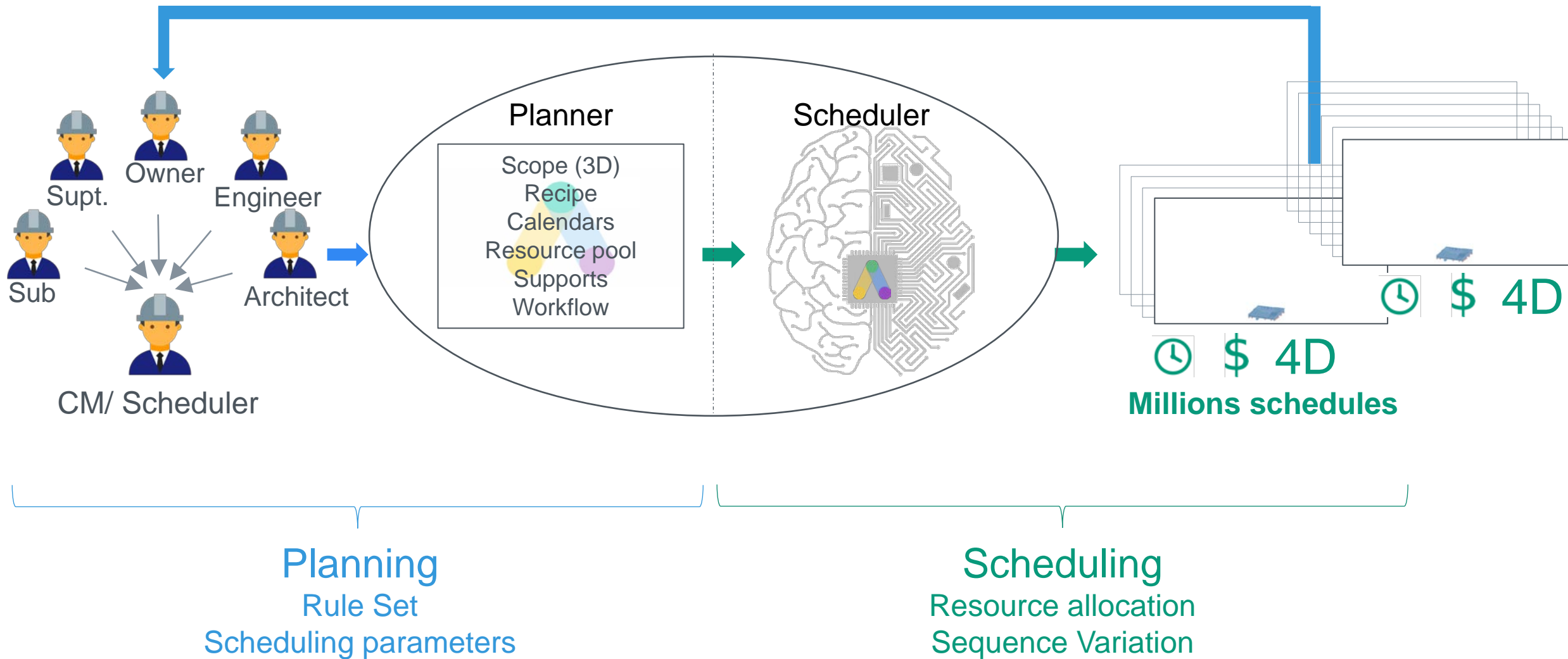
Jan 21, 2019

Outline



- Introduction to an AI-Scheduler
- Definition of Resources
- How many workers?
- How much formwork?
- How many cranes?
- Conclusions

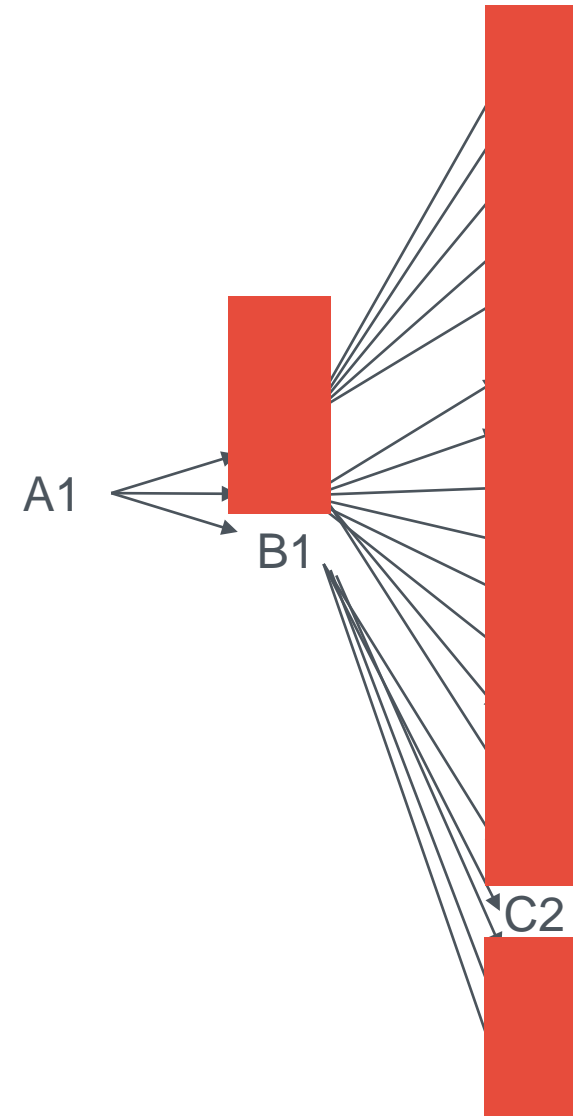
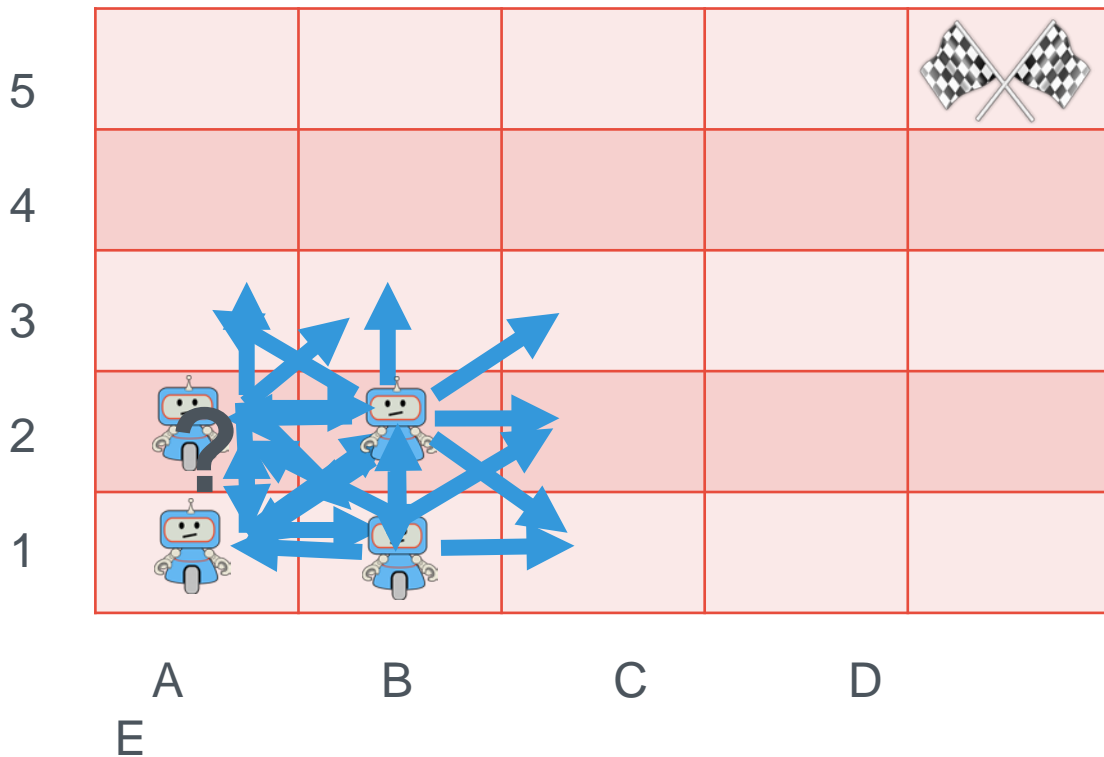
Planner and Scheduler





How does Search AI work?

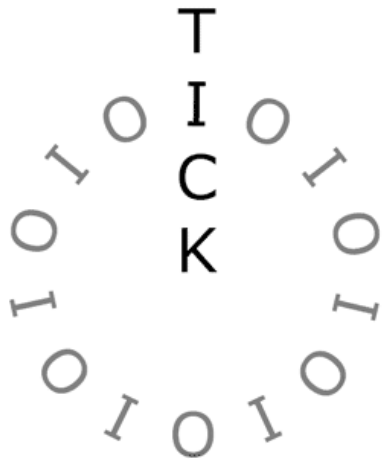
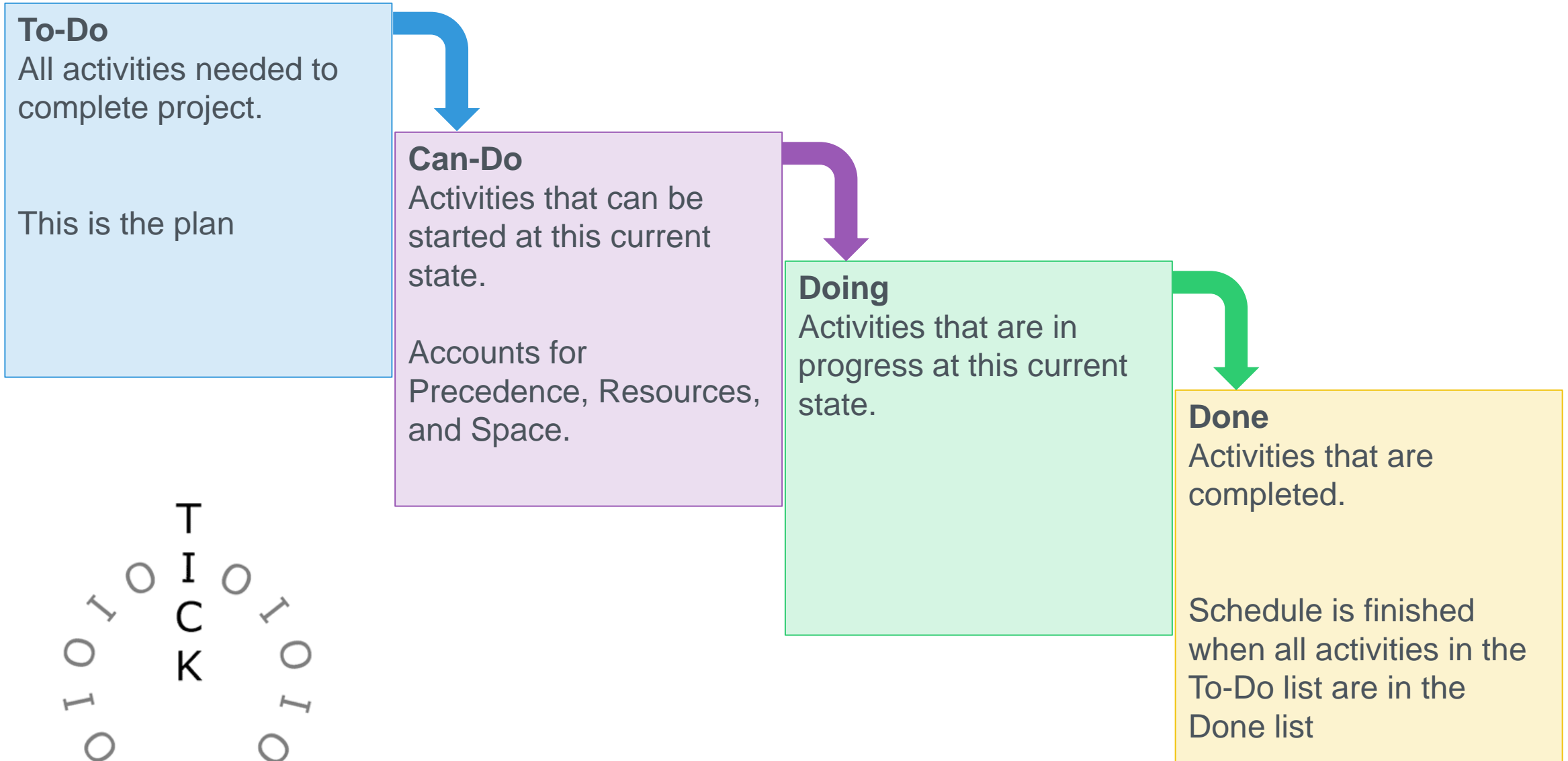
1. Current state specifier
2. Future state generator
3. Current state == goal state check



- Tree
- Levels
- Leaves
- Exhaustive
- Improve Future State generator (no duplicates)
- Breadth first
- Depth First
- A* $F(n) = g(n) + h(n)$



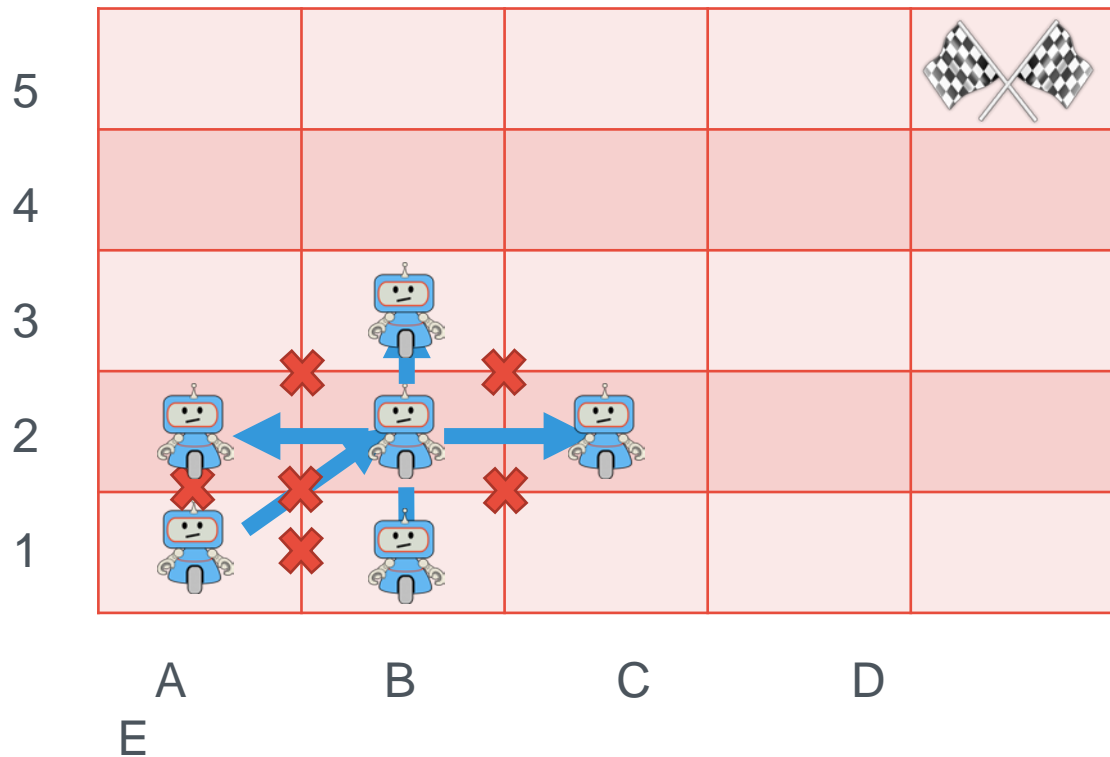
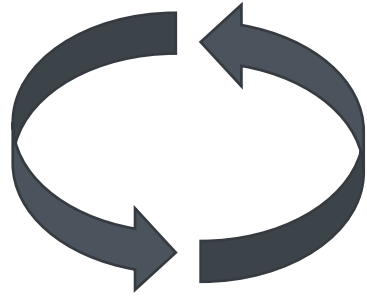
Progressing Tasks to Lists





How does AI Scheduling work?

1. To-Do List
2. Can-Do List
3. Doing List
4. Done List



What are Resources?



LABOR



EQUIPMENT



MATERIALS



SPACES

- Resources are supplied and used to carry out the work of the construction project
- Onsite resources may be discrete or unary
- Labor, Materials, and Equipment are discrete and usually defined with positive integer values
- Space is a unary resource, meaning that it cannot be increased if overlapping with another space
- The addition of more resources may cause a combination of outcomes
 - Fast-tracking – more activities occurring in parallel
 - Crashing – shortening the duration of activities
 - No effect – the addition of more resources will not impact schedule

Resource Pool

- **Labor Crews** have **calendars**, **# available** and **cost/work-hour**
- **Equipment** have **# available** and **cost/work-hour**
- **Materials** have **type**, **# available**, and **unit cost**
- **Spaces** have **type** and **capacity**



Project Resources

Create and Edit the resources available to all plans for this project.

Note: Changing these will not impact any schedules previously generated.



LABOR



EQUIPMENT



MATERIALS



SPACES



RATES



WORKWEKS

Create Labor

Name	# Available	Hourly Pay	Workweek	
<input type="text" value="Crew name"/>	<input type="text" value="#"/>	<input type="text" value="\$"/>	<input type="text" value="Default workweek"/>	<input type="button" value="Create Labor"/>

10 Labor Types

Crew	# Available	\$ / hr
Clear-fdn	4	500

Work Calendar

Default workweek																
Begins Feb 2nd, 2016																
6	11	16	21	26	1	6	11	16	21	26	1	6	11	16	21	26
February 2016					March 2016					April 2016						

Pan / Zoom:

Add Workweek To Calendar:

Crew	# Available	\$ / hr
Line Crew	4	500

Work Calendar

Default workweek																
Begins Feb 2nd, 2016																

Creating Resource Use Requirements

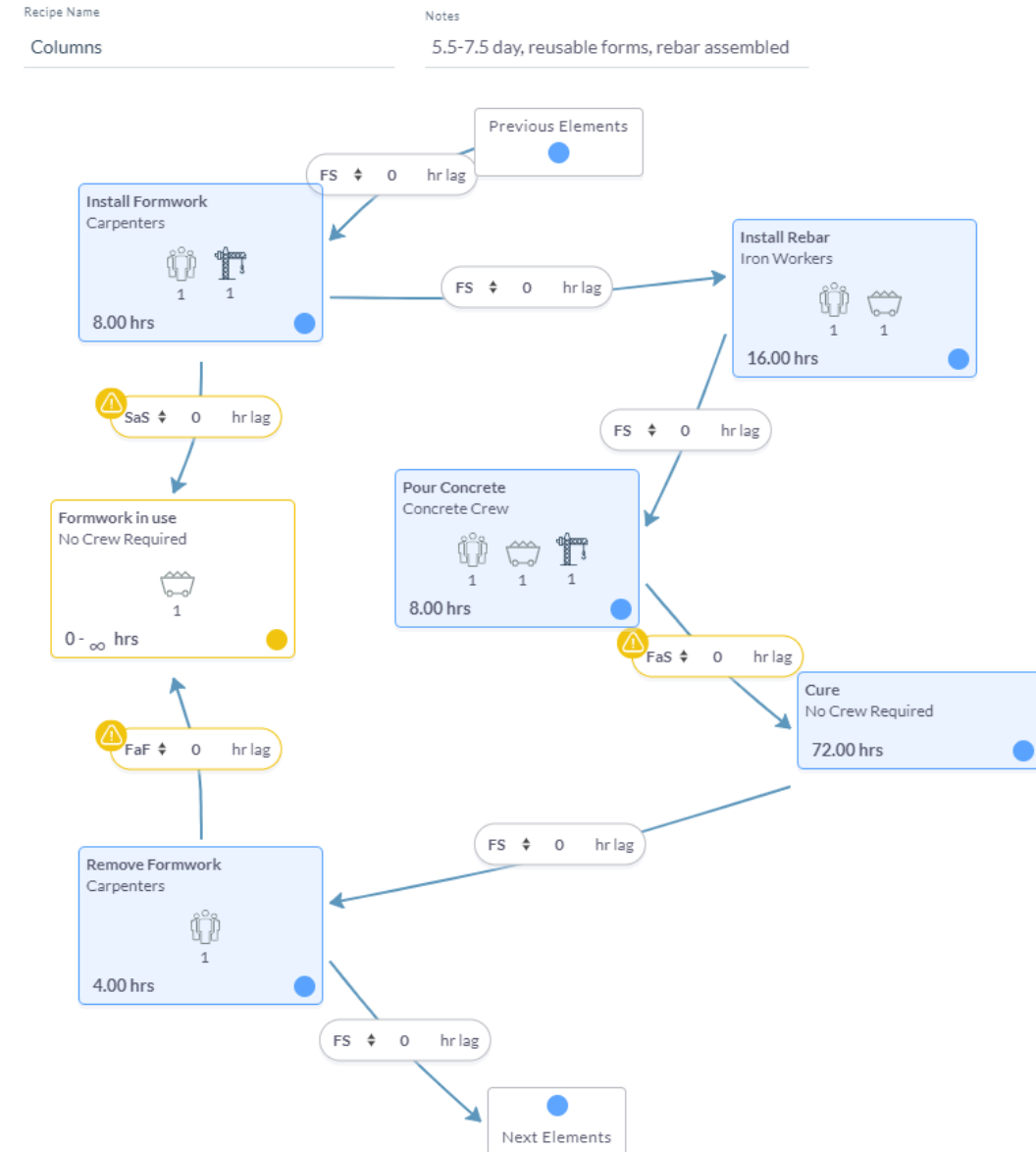


- Recipes are the core of creating rules in ALICE
- Recipes are tied to 3D elements from a BIM – e.g. 1 recipe for all columns
- Support relationships between elements tie together recipes

Add the tasks required to build an element.
Drag from ● to connect relationship and lag.

[Link Tasks](#)

Create Task



Creating Resource Use Requirements



- Operations within recipes define resource requirements
- Calendars are crew specific
- Equations and geometric properties can be used to determine amounts of resources

Task Name
Pour Concrete

Assigned Resources

LABOR EQUIPMENT **MATERIALS** SPACES RATES DURATION

+ Assign Material

Assigned Materials

Type	Action	Qty Required
Concrete	Requires	el.volume/27

Selected Element Parameters

el.lateral_surface_area	87.03 - 89.69 ft ²	el.surface_area	92.84 - 95.5 ft ²	el.volume	37.07 ft ³
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Resource Parameters

num_crews	1 - 1	mat.concrete	1.37	eq.concrete_pump_truck	0.50
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Case Study: How many workers?



Description of Task	Labor	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16						
Sawcut AC	Subcontractor Work	X																					
Remove AC	2 Workers	X																					
Excavate Trench	2 Workers		X	X	X																		
Compaction	1 Worker				X																		
Drill & Epoxy Dowels	4 Workers			X	X	X																	
Install Rebar	Subcontractor Work					X																	
Set up Forms	4 Workers					X	X																
Install Trough	4 Workers					X	X																
Pour Concrete Lift 1	Self Perform							X															
Pour Concrete Lift 2 & 3	Self Perform								X														
Strip Forms (3 days after Lift 2)	Self Perform	Max 12 workers onsite Day 5, currently have 10 workers hired										X											
Install Drain Rock	4 Workers																	X					
CLSM	2 Workers																	X					
Base Course	3 Workers												X										
Pave	Subcontractor Work													X									
Pull Belt	2 Workers														X	X	X						



Duration Calculations

Task Duration ⓘ

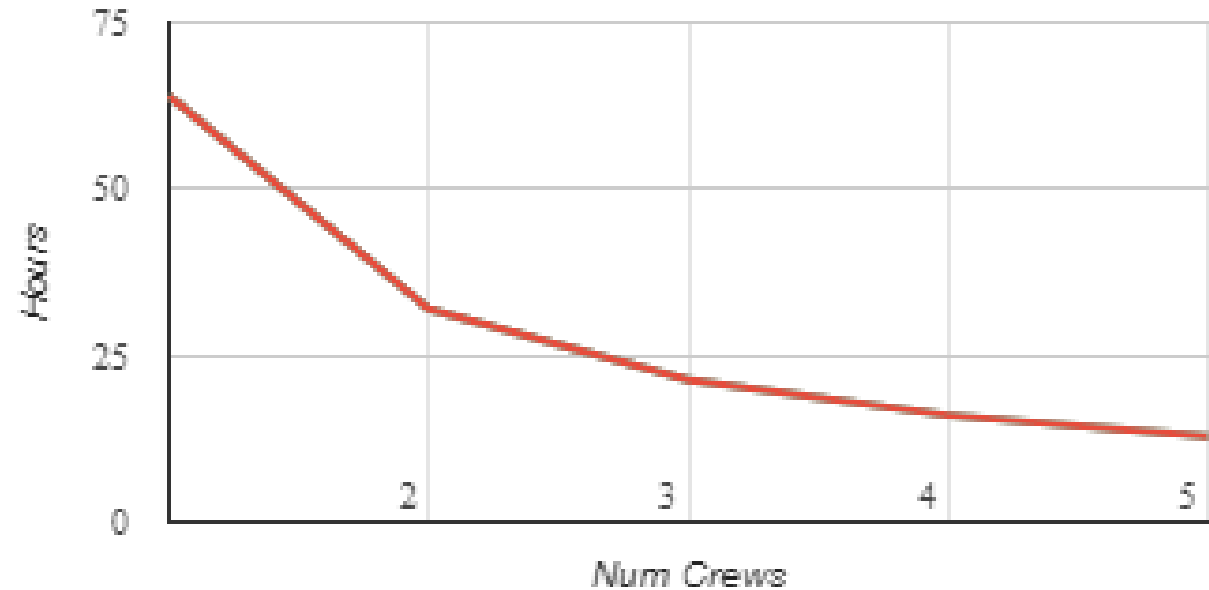
$$\frac{8 \cdot 3 \cdot 2}{\text{num_crews}}$$

Task Duration (under 8)
Crew size (under 3)
Number of Workers (under 2)

Task Duration

Worker-hours / Num. of Workers = Hours

12.8 - 64
crew hours



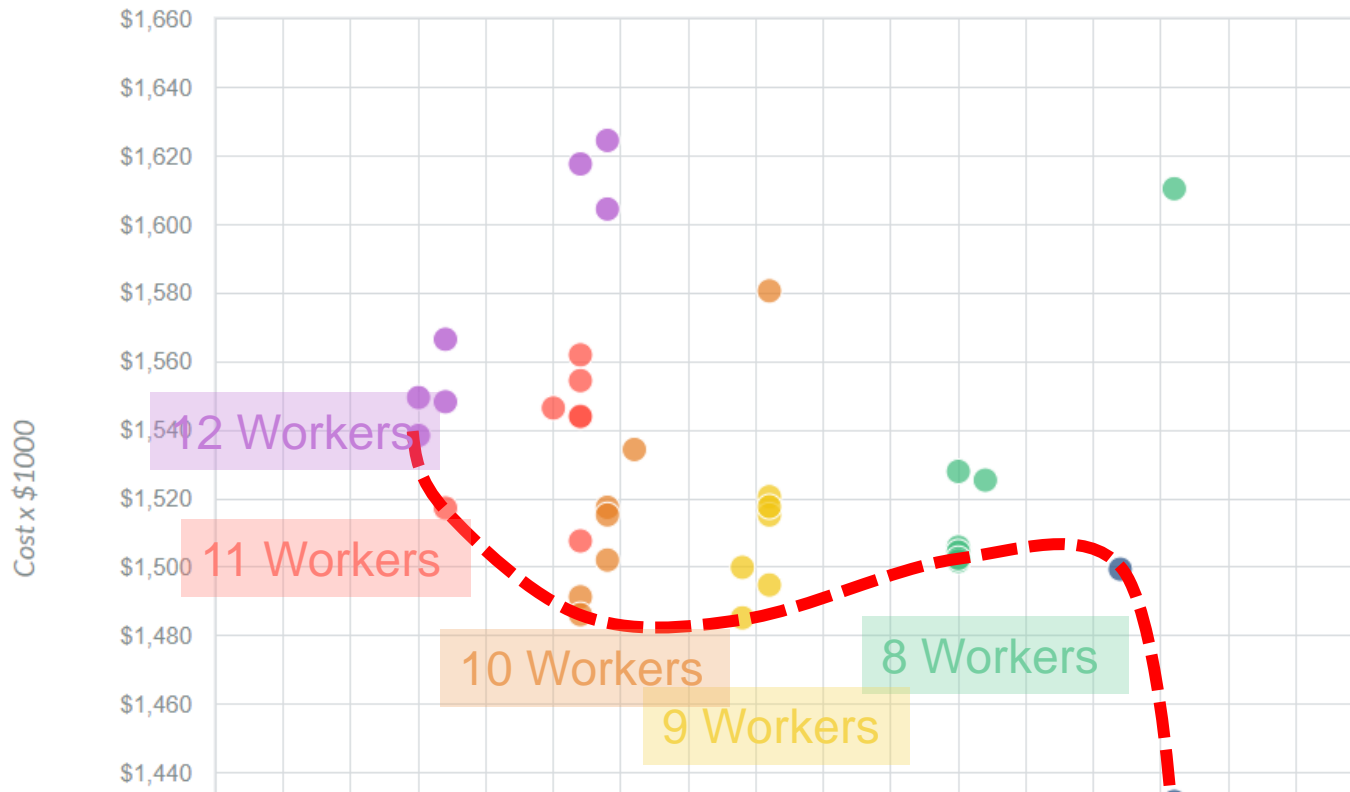
- Task durations were allowed to vary by the number of workers allowed on each task.
- Durations were calculated by converting original task durations into man-hours and then dividing by the number of available men

Note: ALICE currently only allows for up to 5 men to assigned to an operation



ALICE Schedule Results

XXXXXXXXXX



7 Schedule Runs

7 Workers

No description

Out Of Sync 14

8 Workers

No description

Out Of Sync 14

9 Workers

No description

Out Of Sync 13

10 Workers

No description

Out Of Sync 12

11 Workers

No description

Out Of Sync 12

12 Workers

Multiple scenarios are run with decreasing amounts of labor. In each case, faster and cheaper schedules are found, compared to the baseline, until 7 workers are used. At which point the schedule duration begins to increase dramatically.

A local minima exists between 9 and 10 workers on site.

This analysis assumes that workers can be assigned to any task and that any task may have up to 5 workers working on it.

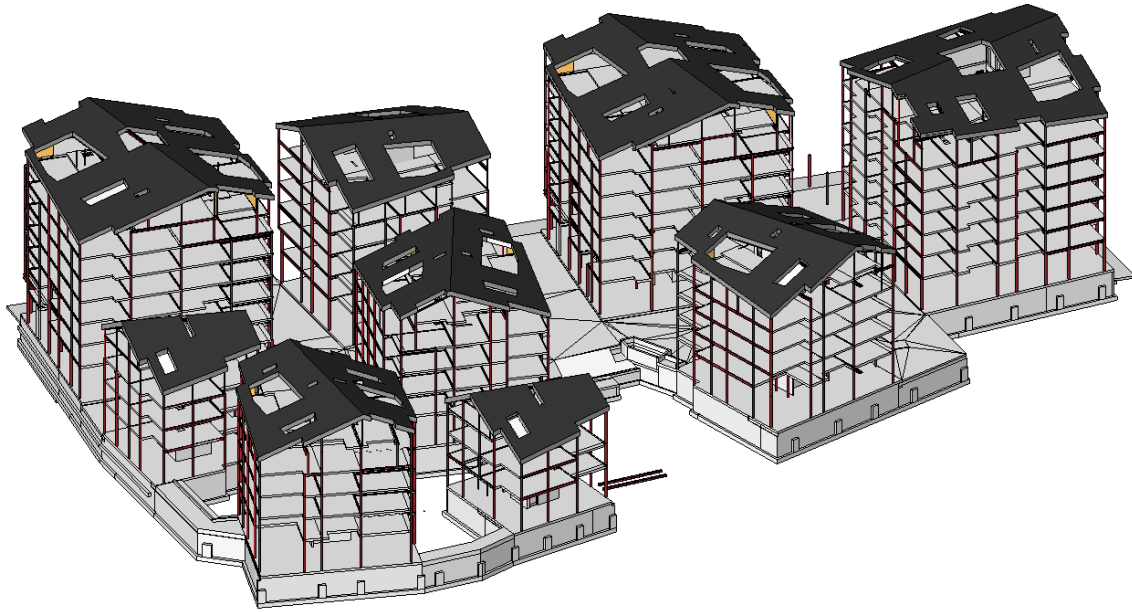
7 Workers

ALICE Fragnet with 7 Workers



Description of Task	Labor	Day #																
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
Sawcut AC	Subcontractor	X																
Remove AC	4 Workers	X																
Excavate Trench	5 Workers		X	/														
Compaction	1 Worker		X	/														
Drill & Epoxy Dowels	4 Workers			\	X	/												
Install Rebar	Subcontractor				X	X												
Set up Forms	3 Workers			\	X	X	X	X										
Install Trough	4 Workers					\	X	X										
Pour Concrete Lift 1	Self Perform							X										
Pour Concrete Lift 2 & 3	Self Perform								X									
Strip Forms (3 days after Lift 2)	Self Perform			Note: '/' denotes starting first half of day and '\ ' denotes starting second half of day									X	X				
Install Drain Rock	5 Workers											/						
CLSM	5 Workers											\						
Base Course	5 Workers												X					
Pave	Subcontractor												X	X				
Pull Belt	5 Workers													X	X			

Case Study: How much formwork?



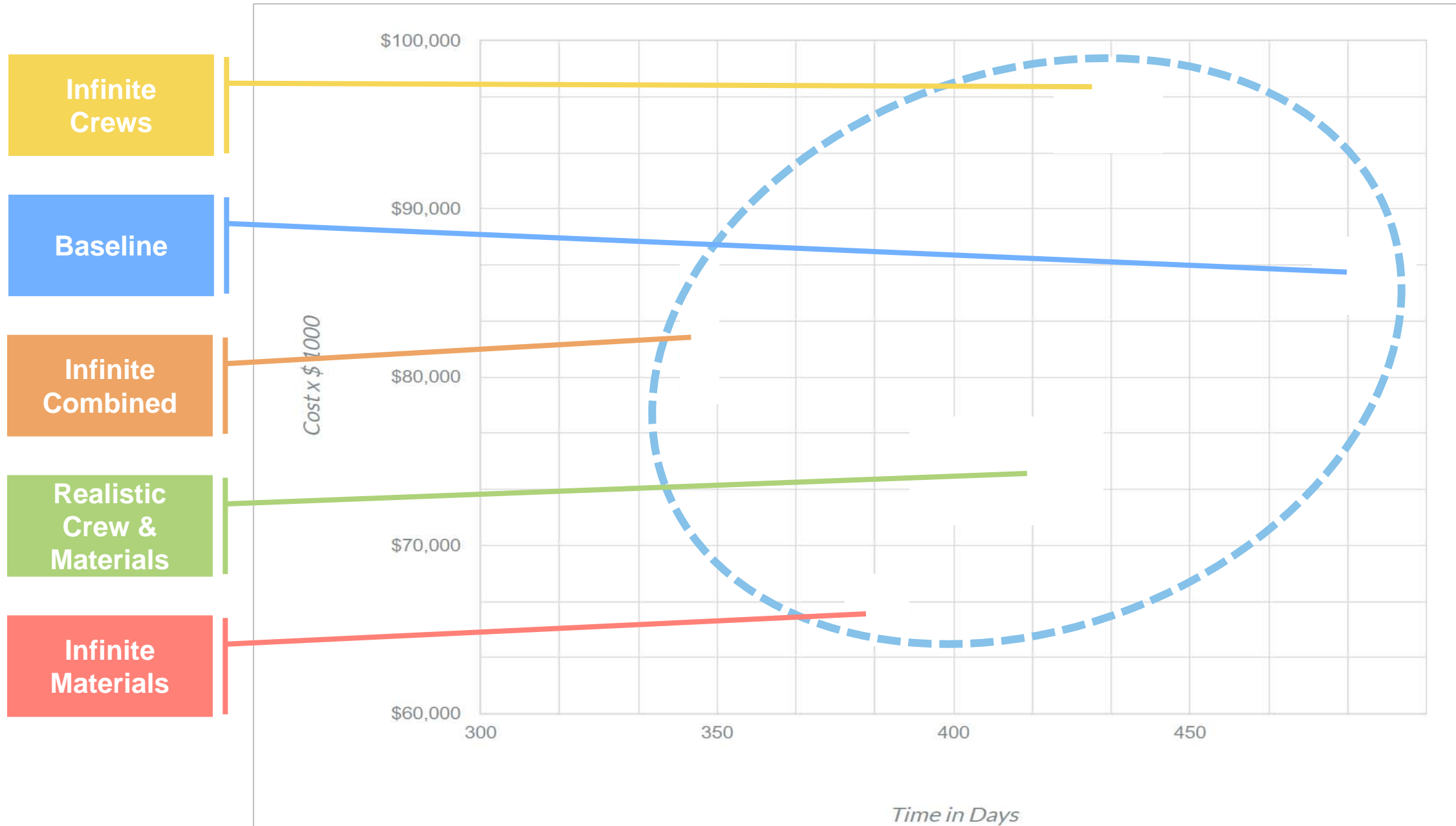
ALICE Scope

- Structural elements
 - Concrete slabs, columns, and walls
 - Steel columns and beams
 - Roofing elements

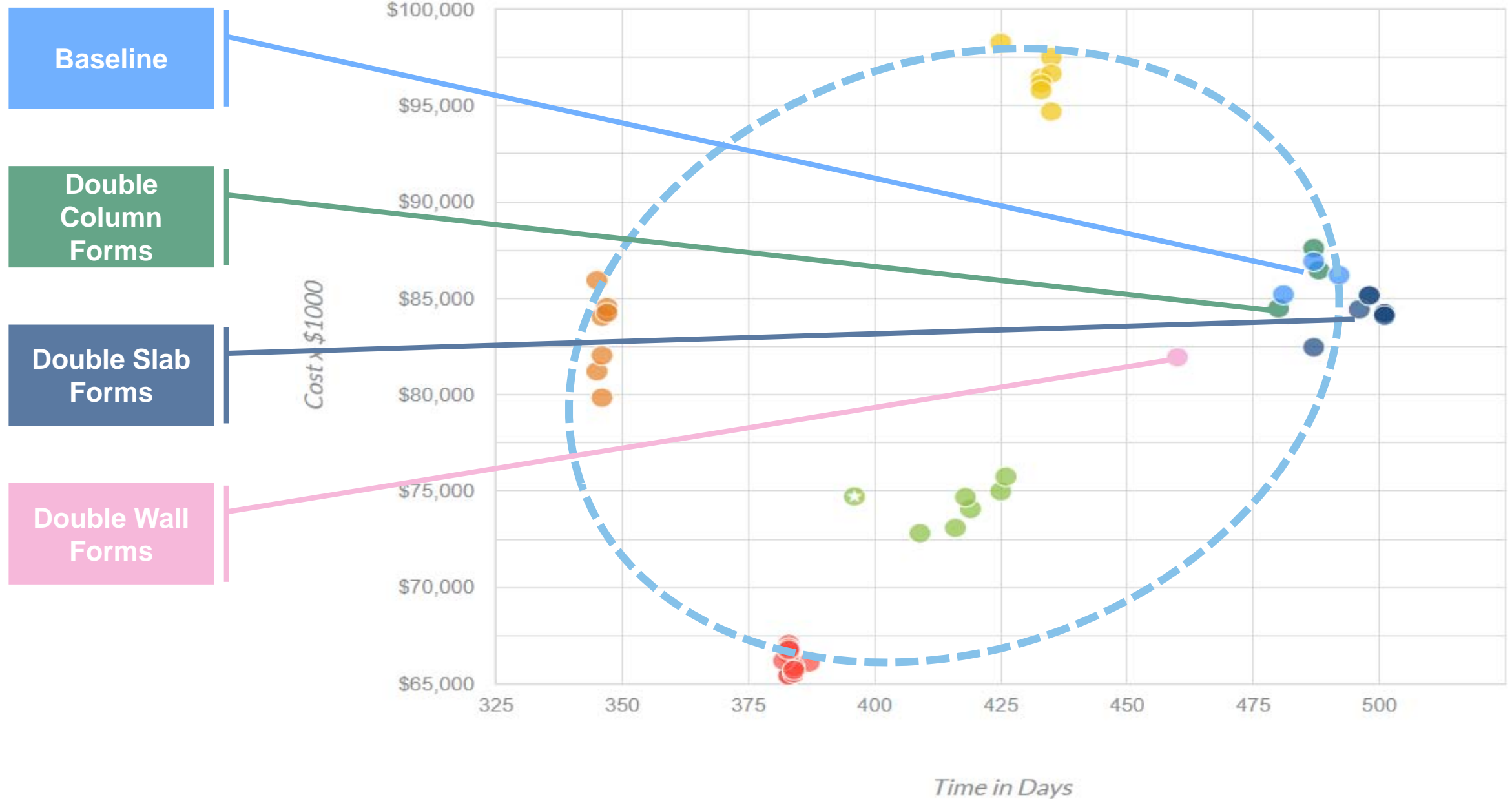
Resource Constraints

- Equipment
 - There are 5 stationary tower cranes that will be available on the project.
 - The crane installations are phased throughout the project
 - Crane 1 is available before Crane 2, etc.
- Materials
 - There are three different types of formwork:
 1. Columns
 2. Walls
 3. Slabs
- Labor
 - Not all crews are available at the start of the project

Case Study: How much formwork?



Case Study: How much formwork?



Case Study: How much formwork?



Scenario	Duration Calendar Days	# of Schedules Created	Duration Savings	Cost Savings	Wall Formwork	Column Formwork	Slab Formwork
Contractor Baseline	500	1	Baseline	N/A	6	4	3
ALICE Baseline	481	3	4%	N/A	6	4	3
Infinite Crew	425	7	15%	-12%	6	4	3
Infinite Materials	382	14	24%	24%	40	40	40
Infinite Combined	345	7	31%	6%	40	40	40
Realistic Crew & Materials	396	7	18%	15%	10	4	5

Case Study: How many cranes?



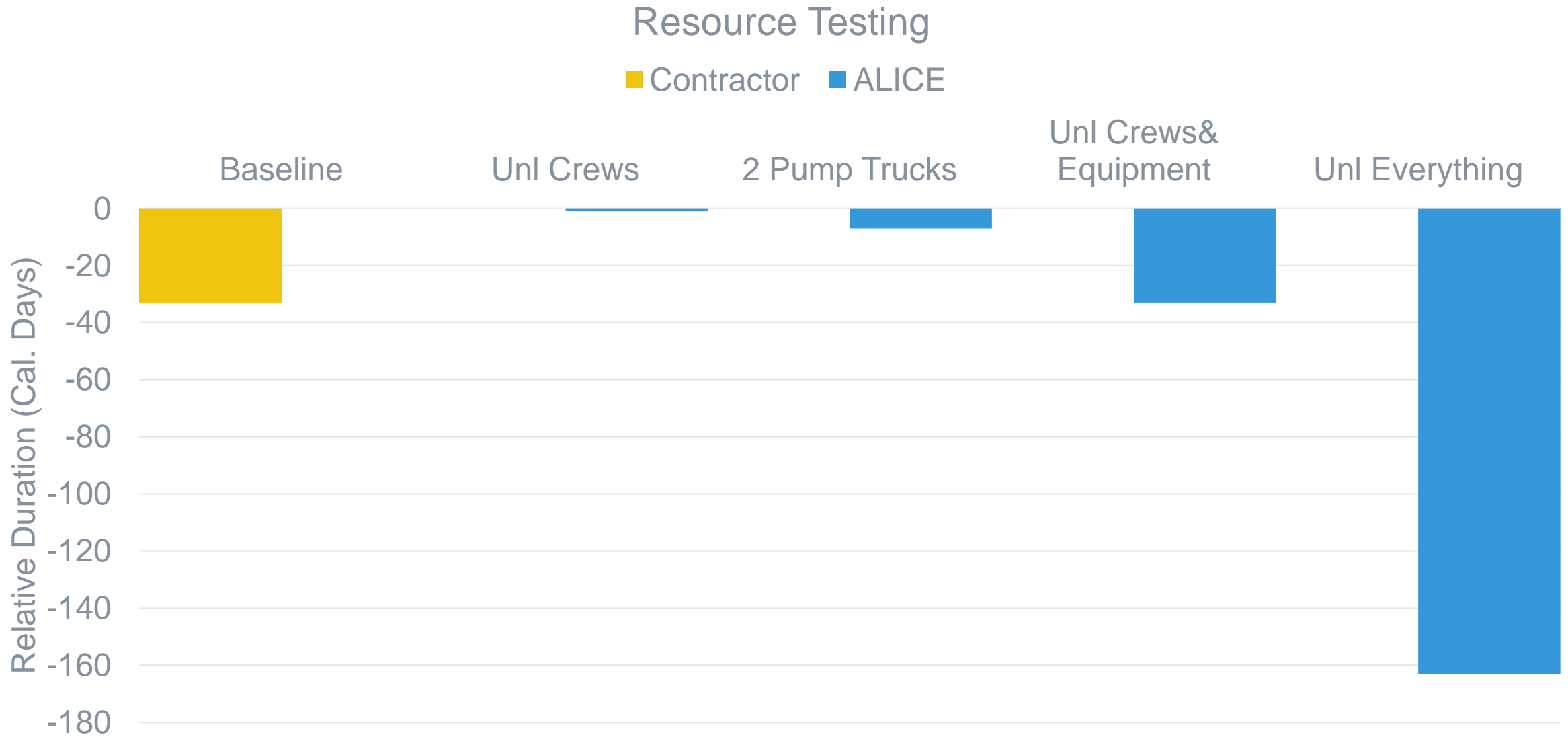
ALICE Scope

- High rise building
- Structural elements
 - Basement excavation
 - Concrete slabs, columns, and walls
 - Façade elements

Constraints/Scenarios

- Equipment
 - Current assumption is 1 crawler crane working lower floors and 1 tower crane working two shifts
 - Want to challenge assumption of nightwork permit
 - Pump truck required for large basement footprint
- Materials
 - 1 Set of formwork for core and deck system
 - Façade panels currently do not include windows
- Labor
 - Second shift for nightwork façade install

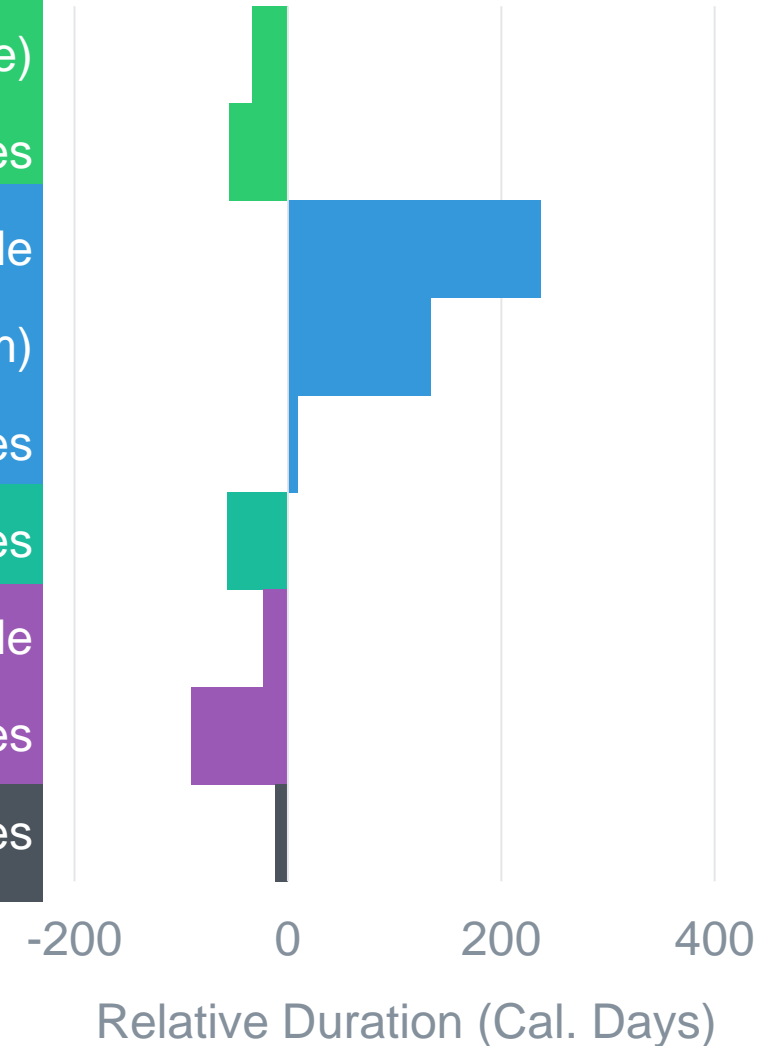
Case Study: How many cranes?



Case Study: How many cranes?



Cost	Duration	Scenario	
0%	0%	Nighttime Crane Use	1 Tower, 1 Mobile (Baseline)
-7%	-8%		2 Tower Cranes
19%	34%	Daytime Crane Use only	1 Tower (builds podium), 1 Mobile
3%	19%		1 Tower, 1 Mobile (builds podium)
-8%	1%		2 Tower Cranes
-7%	-8%	Nighttime Precast	2 Tower Cranes
-8%	-3%	Nighttime Glazing in Precast	1 Tower, 1 Mobile
-11%	-13%		2 Tower Cranes
-11%	-2%	Daytime Glazing in Precast	2 Tower Cranes



Conclusions



- New technology allows for quick development and iteration of logic- and resource-constrained schedules
- Schedules can both be resource-constrained or logic-constrained at different times within a schedule
- Resource constrained schedules require new techniques for analysis
- Unlimited resource schedule runs are a valuable technique for determining purely logic-constrained durations and the impact of different categories of resources
- Paired with what-if scenarios, valuable insights can be quickly gleaned prior to entering the field